


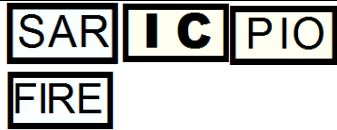

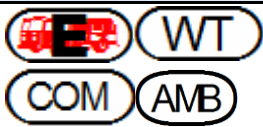

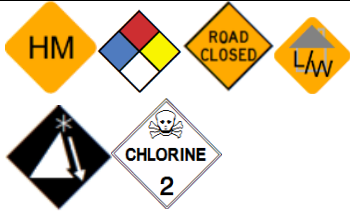








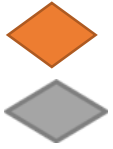


	Purpose	Examples	Shape	Examples Symbols
Incident Symbols	<b>Incident Resources and Fixed Command Features</b>			
	Features with a semi fixed position that supports the management of the incident	<ul style="list-style-type: none"> <li>• Equipment</li> <li>• Locations for responders and civilians to assemble</li> <li>• Useful landmarks pertaining to the incident</li> </ul>		
	<b>NIMS Command Structure Locations</b>			
	Location of features that relate to the National Incident Management System Command Structure. Can be used for semi static mapping or if possible, active mapping of commanders at an incident.	<ul style="list-style-type: none"> <li>• Task Forces and Strike Teams</li> <li>• Groups and Divisions</li> <li>• Sections</li> <li>• Branches</li> <li>• Support</li> </ul>		
	<b>Unit Symbols</b>			
Symbols representing the semi-static to active location of a unit. Based on FEMA Resource Typing. Also based on the location of where the unit is “working”	<ul style="list-style-type: none"> <li>• Fire Companies (Engine, Brush, Ladder, etc.)</li> <li>• HazMat</li> <li>• Police Units (Patrol Car, SWAT, Canine, etc)</li> <li>• EMS (Medic, Ambulances)</li> <li>• SAR (Team)</li> <li>• IMT</li> <li>• Public Health</li> </ul>			
<b>Exposures</b>				
The side visible in an incident. Define the section of the incident			“A” (Label in quotes)	“A”, “B”, “C”, “D”
Hazard Symbols	<b>Hazards</b>			
	The location of any hazard that may cause harm, create hassle, inhibit access to responders and the public. Hazards should be mitigated, observed, or avoided Symbols are variable other than shape	<ul style="list-style-type: none"> <li>• NFPA 704</li> <li>• DOT Placarding</li> <li>• Orange Diamond</li> <li>• FDCG incident Symboly</li> </ul>		
	Safe Zone	Consistent with National Wildland Coordinating Group (NWCG)		

Features and Landmarks that Help Mitigate the Incident							
<b>Preplan Symbols</b>	 <b>Access</b> <b>Features:</b> Features that identify access point or barriers to access. Includes key boxes, main entry, elevator, stairs, ladders	 <b>Geographic Building</b> <b>Features:</b> Features inside a building such as rooms, common areas, businesses, or other features with a specific purpose	 <b>Fire Suppression</b> <b>Features:</b> Primarily for fire units. Examples include fire department connection, sprinkler shutoff, hose connections	 <b>Shut off utilities or product:</b> Examples include electrical, gas, water, and communication shutoff	 <b>Ventilation:</b> Feature that help remove airborne hazards that health problems (smoke, chemical vapors, fart bombs, smelly laundry)	 <b>Local Alarm:</b> Examples include fire alarm panel, burglar alarm, smoke detector	 <b>Detectors and building extinguishment systems:</b> Smoke, Duct, Pull Station
	<b>Clear Text</b>	<b>Colored Incident Symbols</b>	<b>Planned Features</b>	<b>Assemble Indicators</b>	<b>Direction Indicator</b>	<b>Military Indicator</b>	<b>Type Abbreviation</b>
<b>Modifier</b>	To enhance the meaning of a symbol use a commonly accepted acronym next to symbol	If a color represents meaning at an incident. For example a "Green" patient treatment section	Use dashed outline to describe "planned" or "future" feature	Uses arrows directed at symbol to indicate assembly point	Use arrow pointing away from symbol to denote direction	(Experimental) Optional to add Pip, Hash marks to show level in chain of command	Add abbreviation to help define type of feature
	